

# Agents Mobiles-Aglet

## 4 Objets

- Aglet,
- Proxy,
- Context,
- Identifier

## Agents Mobiles-Aglet

Quelques éléments

```
public class MonAglet extends Aglet { ...  
public void onCreation(Object init){  
....  
}  
public void run() {  
...  
}  
}
```